LING JIANG

Shanghai, China 🖸 leviljiang.netlify.app

EDUCATION

Southern University of Science and TechnologyShenzhen, ChinaM.Eng. in Computer Science and Technology, GPA: 3.79/4.0 (ranking ~5%)Sep.2021 - Jun.2024 (exp.)Courses: Advanced Algorithms, Advanced Artificial Intelligence, Advanced Optimization Algorithms, Intelligent Data Analytics

Southern University of Science and Technology

B.Eng. in Computer Science and Technology, GPA: 3.84 / 4.0 (ranking ~5%) Sep.2017 - Jun.2021 Courses: Operating System, Software Engineering, Software Testing, Machine Learning, Algorithms, Networking, Database

PUBLICATIONS

[ICSE'2024] Ling Jiang, Junwen An, Huihui Huang, Qiyi Tang, Sen Nie, Shi Wu, and Yuqun Zhang. "BinaryAI: Binary Software Composition Analysis via Intelligent Binary Source Code Matching." [paper] [doi]

[ISSTA'2023] Ling Jiang, Hengchen Yuan, Qiyi Tang, Sen Nie, Shi Wu, and Yuqun Zhang. *"Third-party Library Dependency for Large-scale SCA in the C/C++ Ecosystem: How Far Are We?"* [paper] [code] [slides] [doi]

[ICSE'2023] Ling Jiang, Hengchen Yuan, Mingyuan Wu, Lingming Zhang, and Yuqun Zhang. "Evaluating and Improving Hybrid Fuzzing." [paper] [code] [slides] [doi]

[ICSE'2022] Mingyuan Wu, Ling Jiang, Jiahong Xiang, Yanwei Huang, Heming Cui, Lingming Zhang, and Yuqun Zhang. "One Fuzzing Strategy to Rule Them All." [paper] [code] [doi]

[ICSE'2022] Mingyuan Wu, Ling Jiang, Jiahong Xiang, Yuqun Zhang, Guowei Yang, Huixin Ma, Sen Nie, Shi Wu, Heming Cui, and Lingming Zhang. "Evaluating and Improving Neural Program-smoothing-based Fuzzing." [paper] [code] [doi]

RESEARCH EXPERIENCE

Tencent Security Keen Lab

Supervised by Tencent Security Researchers Sen Nie and Qiyi Tang

Jun.2022 - Aug.2023

Sep.2020 - Jun.2022

Shanghai, China

Jun.2022 - Aug.2023

Shenzhen, China

- 2022 Tencent Rhino-Bird Elite Training Program (winning distinguished scholarship [link])

- Designed new algorithms to construct third-party library dependency in the C/C++ ecosystem using function-level code clone detection and graph centrality analysis for the downstream binary software composition analysis [link]

- Collaborated with Keen Security Lab to release the state-of-the-art binary software composition analysis tool

SUSTech ARiSE Lab

Supervised by Prof. Yuqun Zhang

- Worked on the effectiveness of binary fuzzing and proposed two novel fuzzing tools with increased performance, including evolutionary-based fuzzing and gradient-guided fuzzing based on neural program smoothing

- Conducted an extensive study of hybrid fuzzing and proposed a novel hybrid fuzzer, which outperforms existing techniques and detects vulnerabilities with new CVEs (cooperated with *Prof. Lingming Zhang*, UIUC)

WORK EXPERIENCE

Tencent Security Keen Lab

Security Engineer Intern

- Worked on **BinaryAI**, a binary file security analysis platform developed by Keen Security Lab, which is based on AI security for the applications such as software composition analysis (SCA) and malware analysis

- Contributed to BAI, a binary-to-source function similarity model based on NLP, which powers BinaryAI

- Designed and deployed new algorithms for BAI's downstream tasks, including SCA and reverse engineering

Tencent PCG

Software Development Engineer Intern

- Back-end development for Tencent QQ client, including social platform and value-added services
- Built testing frameworks and CI/CD pipelines that automate software delivery

Kwai (Kuaishou)

Algorithm Engineer Intern

- Contributed to the development of the private code large language model (LLM)
- Worked on intelligent tasks like code generation, context-aware conversation, defect detection, code review, etc

SELECTED PROJECTS

SPL Compiler

- Built compiler for a C-like programming language that compromises advanced features in C standard
- Implemented lexical and syntax analysis, semantics checking, IR and MIPS assembly code generation
- Supported advanced features like an n-D array, Loop, Structural equivalence, and scope checking

SUSTech Course Schema

- Web application for staff to check & download course schemas in high concurrency, deployed on distributed servers
- Responsible for back-end development, technology stack includes SpringBoot, MySQL, Redis, MQ, ES, etc
- Developed based on commonly used JAVA design patterns and refined the website security

Genetic Algorithm for TSP

- Adopted VNS-GA and IPGA to solve the multiple traveling salesman problem with the initial population based on polar coordinate classification and elitist selection

- Adopted non-dominated sorting genetic algorithm (NSGA-II) to solve the multi-objective traveling salesman problem and improved efficiency for the crowding distance sorting

OPEN-SOURCE CONTRIBUTIONS

Open-source Projects

- FuzzBench: Integrated our fuzzers into the Google fuzzing benchmarks to perform large-scale evaluation
- SymCC, QSYM: Improved SMT module of concolic executor to solve specific branches with increased efficiency
- Selenide, Jsoup: Detected and fixed vulnerabilities for these JAVA projects

Selected Vulnerability Discoveries

- CVE-2022-38533: Heap-buffer-overflow vulnerability from the program strip via crafted files in GNU binutils
- CVE-2022-37165: Use of uninitialized value triggered while executing jhead with the crafted JPEG files
- CVE-2022-37166: Invalid memory reference where address points to the zero page in Bento4

SKILLS

General:	Python, Java, C/C++, Golang, Rust, Shell, SQL, Git, LaTEX, etc
DevOps:	SpringBoot, Django, gRPC, Docker, Kubernetes, Spark, Redis, RabbitMQ, ElasticSearch, etc
SE & Security:	LLVM, Z3, LibFuzzer, Sanitizers, Intel Pin, KLEE, IDA Pro, Ghidra, etc
MLOps:	Pytorch (& Lightning), WandB, Milvus, LangChain, Jina, DVC, etc

HONORS & AWARDS

- Tencent Rhino-Bird Elite Talent Training Program Distinguished Scholarship (6 out of 70+) 2022
- Outstanding Graduate Student Award & Undergraduate Thesis (~10%), CSE@SUSTech 2021
- First-Class & Second-Class Merit Student Scholarship, SUSTech $2018 \sim 2020$

MENTORING

- Hengchen Yuan (Summer 2022)
- Junwen An (Summer 2023)
- HuiHui Huang (Summer 2023)

Beijing, China Aug.2023 - Present